Brian Winn

Professor at Michigan State University

East Lansing, MI, US

Brian Winn is an expert in game design, digital game-based learning and interactive health communication.

Biography

An expert in game design, digital game-based learning and interactive health communication. He also serves as director of the Games for Entertainment and Learning (GEL) Lab.

Industry Expertise

Education/Learning

Areas of Expertise

Interactive Health Communication, Game Design, Digital Game-Based Learning

Education

Michigan State University
M.S. Computer Science

University of Minnesota Duluth
B.S. Computer Science

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