

Golan Levin

Professor at Carnegie Mellon University

Pittsburgh, PA, US

Golan Levin is an artist, engineer, researcher and educator interested in intersections of machine code, visual culture and critical making.

Biography

Golan Levin is an artist, engineer, researcher and educator interested in new intersections of machine code, visual culture and critical making. His work combines equal measures of the whimsical, the provocative and the sublime in an eclectic variety of online, installation and performance media. Through responsive artifacts, virtual environments and media provocations, Levin applies creative twists to digital technologies that highlight our relationship with machines, expand the vocabulary of human action and awaken participants to their own potential as creative actors. His projects have engaged themes and materials such as interactive gestural robotics; the tactical potential of personal digital fabrication; new aesthetics of nonverbal interaction; and information visualization as a mode of critical inquiry.

Industry Expertise

Design

Areas of Expertise

Digital Technologies, Visual Culture, Human-Machine Interaction, Human Action, Critical Inquiry, Critical Making

Education

Massachusetts Institute of Technology

M.S Media Arts and Sciences

Massachusetts Institute of Technology

B.S. Art and Design

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